

About Me

I'm a UI developer, CSS and HTML expert, love doing it, love evolving and learning new technologies all the time. User experience is super important to me as well as attention to details. I enjoy building new products, facing challenges, being part of planning and creating great things.

Work Experience

UI developer

Natural Intelligence 2019-2020

Responsible for the company's website maintenance, new features, redesign implementation, bug fixes, and the focal point for all related website issues. Main technologies: HTML, CSS, JS. Responsible for development of all digital B2B campaign assets.

UI developer

Moovit 2018-2019

Responsible for the design implementation and making fully responsive B2B web applications dashboards using CSS and HTML.

Front-End Developer

Investing.com 2016-2018

Implementing pixel-perfect designs from scratch for web and adapting sites to mobile

Front-End Developer

Signature IT 2014-2016

Building websites from the ground up as well as maintaining existing customer's websites. Key team member in the "IKEA Israel" new website.

Web development & QA

Shopcloud 2013

Responsible for the design and development of company's websites, as well as creating planning documentation including front-end and back-end requirements, features for future applications and PRDs.

QA

AppWrks 2011-2012

Implementing QA into the working flow and defining testing methodologies for the company's products. Also, responsible for the platform's community and users.

QA

DB@net 2010-2011

Testing the company's products at a customer's site ("William Hill") as part of the QA team.

IT and field technician

Comverse 2008-2010

IT team that supporting Comverse employees from all over the world.

Education

2017-2018 6B Studio graphic design - UI & UX

2012-2013 John Bryce **Web Master**

2010-2011 John Bryce **Quality assurance**

2006-2008 Military service at "Ofek" unit - IAF

Field technician & IT Help Desk

Professional Skills

CSS / SCSS	JavaScript	Photoshop	In Design
HTML5	jQuary	Illustrator	Sketch